

Beautiful JavaScript

Leading Programmers Explain
How They Think

Anton Kovalyov



Beautiful Javascript Leading Programmers Explain How They Think

Martin Rinehart



Beautiful Javascript Leading Programmers Explain How They Think:

Beautiful JavaScript Anton Kovalyov, 2015-08-13 JavaScript is arguably the most polarizing and misunderstood programming language in the world. Many have attempted to replace it as the language of the Web, but JavaScript has survived, evolved, and thrived. Why did a language created in such hurry succeed where others failed? This guide gives you a rare glimpse into JavaScript from people intimately familiar with it. Chapters contributed by domain experts such as Jacob Thornton, Ariya Hidayat, and Sara Chipps show what they love about their favorite language, whether it's turning the most feared features into useful tools or how JavaScript can be used for self-expression. Contributors include Angus Croll, Jonathan Barronville, Sara Chipps, Marijn Haverbeke, Ariya Hidayat, Daryl Koopersmith, Anton Kovalyov, Rebecca Murphey, Daniel Papius, Graeme Roberts, Jenn Schiffer, Jacob Thornton, Ben Vinegar, Rick Waldron, Nicholas Zakas. **Software Design by Example** Greg Wilson, 2022-12-29 The best way to learn design in any field is to study examples, and some of the best examples of software design come from the tools programmers use in their own work. *Software Design by Example: A Tool-Based Introduction with JavaScript* therefore builds small versions of the things programmers use in order to demystify them and give some insights into how experienced programmers think. From a file backup system and a testing framework to a regular expression matcher, a browser layout engine, and a very small compiler, we explore common design patterns, show how making code easier to test also makes it easier to reuse, and help readers understand how debuggers, profilers, package managers, and version control systems work so that they can use them more effectively. This material can be used for self-paced study in an undergraduate course on software design or as the core of an intensive weeklong workshop for working programmers. Each chapter has a set of exercises ranging in size and difficulty from half a dozen lines to a full day's work. Readers should be familiar with the basics of modern JavaScript, but the more advanced features of the language are explained and illustrated as they are introduced. All the written material in this project can be freely reused under the terms of the Creative Commons Attribution license, while all of the software is made available under the terms of the Hippocratic License. All proceeds from sale of this book will go to support the Red Door Family Shelter in Toronto. *Features Teaches software design by showing programmers how to build the tools they use every day. Each chapter includes exercises to help readers check and deepen their understanding. All the example code can be downloaded, reused, and modified under an open license.* *Beautiful Code* Greg Wilson, Andy Oram, 2007-06-26 How do the experts solve difficult problems in software development? In this unique and insightful book, leading computer scientists offer case studies that reveal how they found unusual, carefully designed solutions to high-profile projects. You will be able to look over the shoulder of major coding and design experts to see problems through their eyes. This is not simply another design patterns book or another software engineering treatise on the right and wrong way to do things. The authors think aloud as they work through their project's architecture, the tradeoffs made in its construction, and when it was important to break rules. This book contains 33 chapters.

contributed by Brian Kernighan Karl Fogel Jon Bentley Tim Bray Elliott Rusty Harold Michael Feathers Alberto Savoia Charles Petzold Douglas Crockford Henry S Warren Jr Ashish Gulhati Lincoln Stein Jim Kent Jack Dongarra and PiotrLuszczek Adam Kolawa Greg Kroah Hartman Diomidis Spinellis AndrewKuchling Travis E Oliphant Ronald Mak Rogerio Atem de Carvalho andRafael Monnerat Bryan Cantrill Jeff Dean and Sanjay Ghemawat SimonPeyton Jones Kent Dybvig William Otte and Douglas C Schmidt AndrewPatzer Andreas Zeller Yukihiro Matsumoto Arun Mehta TV Raman Laura Wingerd and Christopher Seiwald and Brian Hayes Beautiful Code is an opportunity for master coders to tell their story All author royalties will be donated to Amnesty International

JavaScript: The Good Parts Douglas Crockford, 2008-05-08
Most programming languages contain good and bad parts but JavaScript has more than its share of the bad having been developed and released in a hurry before it could be refined This authoritative book scrapes away these bad features to reveal a subset of JavaScript that is more reliable readable and maintainable than the language as a whole a subset you can use to create truly extensible and efficient code Considered the JavaScript expert by many people in the development community author Douglas Crockford identifies the abundance of good ideas that make JavaScript an outstanding object oriented programming language ideas such as functions loose typing dynamic objects and an expressive object literal notation Unfortunately these good ideas are mixed in with bad and downright awful ideas like a programming model based on global variables When Java applets failed JavaScript became the language of the Web by default making its popularity almost completely independent of its qualities as a programming language In JavaScript The Good Parts Crockford finally digs through the steaming pile of good intentions and blunders to give you a detailed look at all the genuinely elegant parts of JavaScript including Syntax Objects Functions Inheritance Arrays Regular expressions Methods Style Beautiful features The real beauty As you move ahead with the subset of JavaScript that this book presents you will also sidestep the need to unlearn all the bad parts Of course if you want to find out more about the bad parts and how to use them badly simply consult any other JavaScript book With JavaScript The Good Parts you will discover a beautiful elegant lightweight and highly expressive language that lets you create effective code whether you are managing object libraries or just trying to get Ajax to run fast If you develop sites or applications for the Web this book is an absolute must

A Programmer's Rantings: On Programming-Language Religions, Code Philosophies, Google Work Culture, and Other Stuff Steve

Yegge, 2012-12-01 This book grew out of a lot of angst Well and wine Put enough angst in me and I will start ranting Pour in some wine and the rants get mean and funny I still go back and read these posts now and then and I always laugh I was so mean My angst grew out of traveling different roads than most programmers Those roads forced me to see the world differently Now I see all sorts of patterns that many experienced programmers fail to see because well to put it bluntly they are stuck in ruts Over the past 25 years I've done a bunch of dramatically different types of programming and I've also written far more code than any programmer ever should The long roads I've traveled have basically given me a sixth sense I see dead

people And it sucks If you re ever unlucky enough to acquire a dreadful sixth sense there are really only two choices you can be angry and depressed about it or you can laugh about it So I try to laugh It s hard but I m getting better at it The wine helps Practice helps too You need to get in the habit of laughing at yourself at others at the crazy world we live in or in time you ll just stop laughing altogether When I first started ranting I was the ugly American stomping around in my posts and essentially yelling What the hell is wrong with all you people But over the next ten years or so I like to think I ve grown into more of an amateur software anthropologist I now take cultural relativism seriously and I try hard not to judge people who think differently from me Of course I don t mind poking fun at them because I don t mind people poking fun at me And ultimately I would like to convince undecided programmers to share my view of the programming world because programming works best if everyone nearby does it the same way So I ll continue to argue that my view which I ve recently taken to calling software liberalism is a perfectly valid and perhaps even preferable way to do a lot of software development Converting everyone to be more liberal is doomed to fail of course But even so I hope I can still help people in radically different software cultures to understand each other better I m going to keep ranting because it appears to be the only way to make a message sink in to a very large audience Some people still tell me that my blog posts are too long They tell me I could have made my point in under a hundred words I have noticed that this complaint comes most often from people who disagree with me They re really just saying they want less work to voice their disagreement But even some folks who agree with me find the posts too long to carry their attention and they complain too They re missing the point though The posts aren t too long You need a certain minimum heft to penetrate Through years of trial and error I ve found that the best way to get a lot of people to listen to you is to tell them a story And you can t spin a good yarn without settling in and enjoying the ride So that s what this book is It s really a bunch of stories Each might take the form of an article essay guide rant or occasionally a fiction tale But behind the structure each one of them is sharing a story Even if you don t always agree I m hoping you ll at least find the stories entertaining and with luck sometimes even eye opening The guys at Hyperink chose which of my posts to include by and large and they also came up with the overall chapter organization I made a couple of tweaks but what you re looking at is largely their vision of how to curate this stuff into a cohesive book I think they did an admirable job I hope you enjoy the journey as much as I did Steve Yegge August 2012

Modern JavaScript Larry Ullman, 2012-02-21 It s time for a current definitive JavaScript book and in this comprehensive beginner s guide bestselling author Larry Ullman teaches the language as it is implemented today Larry demonstrates how to build upon JavaScript s ease of use while demystifying its often cryptic syntax especially for those who have not programmed before This book enforces modern JavaScript s best practices and embraces key Web development approaches such as progressive enhancement and unobtrusive scripting The author demonstrates loads of real world code and makes it available for download You ll learn about JavaScript itself and the relationship between JavaScript and HTML Next you ll explore variables common operators

and control structures Then you ll create functions handle events and do more with HTML forms You ll master Ajax work with frameworks and use JavaScript with PHP to create a complete example The result is a book that helps you not just tinker with JavaScript but to thoroughly comprehend it This book includes Easy step by step instruction ample illustrations and clear examples Real world techniques to build your skills Insight into best practices from a veteran Web expert Emphasis on strategies for creating reliable code that will work on all of today s browsers and devices even those without JavaScript

Head First JavaScript Programming Eric T. Freeman, Elisabeth Robson, 2014-03-26 What will you learn from this book This brain friendly guide teaches you everything from JavaScript language fundamentals to advanced topics including objects functions and the browser s document object model You won t just be reading you ll be playing games solving puzzles pondering mysteries and interacting with JavaScript in ways you never imagined And you ll write real code lots of it so you can start building your own web applications Prepare to open your mind as you learn and nail key topics including The inner details of JavaScript How JavaScript works with the browser The secrets of JavaScript types Using arrays The power of functions How to work with objects Making use of prototypes Understanding closures Writing and testing applications What s so special about this book We think your time is too valuable to waste struggling with new concepts Using the latest research in cognitive science and learning theory to craft a multi sensory learning experience Head First JavaScript Programming uses a visually rich format designed for the way your brain works not a text heavy approach that puts you to sleep This book replaces Head First JavaScript which is now out of print

Beginning JavaScript Paul Wilton, Jeremy McPeak, 2011-01-21 The perennial bestseller returns with new details for using the latest tools and techniques available with JavaScript JavaScript is the definitive language for making the Web a dynamic rich interactive medium This guide to JavaScript builds on the success of previous editions and introduces you to many new advances in JavaScript development The reorganization of the chapters helps streamline your learning process while new examples provide you with updated JavaScript programming techniques You ll get all new coverage of Ajax for remote scripting JavaScript frameworks JavaScript and XML and the latest features in modern Web browsers Plus all the featured code has been updated to ensure compliance with the most recent popular Web browsers Introduces you to the latest capabilities of JavaScript the definitive language for developing dynamic rich interactive Web sites Features new coverage of data types and variables JavaScript and XML Ajax for remote scripting and popular JavaScript frameworks Offers updated code that ensures compliance with the most popular Web browsers Includes improved examples on the most up to date JavaScript programming techniques Continuing in the superlative tradition of the first three editions Beginning JavaScript Fourth Edition gets you up to speed on all the new advances in JavaScript development

JavaScript Object Programming Martin Rinehart, 2015-12-25 This brief book explains the advantages of the object model inheritance both classical and prototypical and shows how these concepts can be implemented in JavaScript It also shows how object programming OP opens a new world of design

possibilities that go far beyond inheritance This book will help the intermediate JavaScript programmer learn to use both types of inheritance For classical inheritance it is accompanied by a substantial online system a windowing UI library that shows classical inheritance at its best The same system shows how OP capabilities can eliminate much of the need for inheritance For experienced JavaScript programmers this book shows why most of the old views of JavaScript s inheritance have not done it justice JavaScript classes inherit from JavaScript s prototypes a fact that makes JavaScript s prototypes when used correctly functional equivalents to C classes not to prototypes in true prototypical languages like Self JavaScript s object programming not inheritance is what separates it from classical OOP languages like C and Java Most important basing inheritance on JavaScript s prototypal chain is possible but is not the best choice for prototypal inheritance or classical inheritance What You ll Learn What are objects JavaScript objects and object programming What is and how to use inheritance and JavaScript inheritance as well as inheritance alternatives How to design for JavaScript What are and how to use OO principles in JavaScript How to use Constructors with JavaScript and more Audience This book is for both intermediate and advanced JavaScript and Web development programmers However any programmer will understand the concepts and any JavaScript programmer should understand all of the concepts in this book The code there is shows examples of the concepts discussed

JavaScript Inheritance and Object Programming Martin Rinehart, 2013-07-01

This book explains inheritance both classical and prototypal and shows how it can be implemented in JavaScript It also shows how object programming OP opens a new world of design possibilities that go far past inheritance Classical OOP is only a subset of full OP This book will help the intermediate JavaScript programmer learn to use both types of inheritance For classical inheritance it is accompanied by a substantial online system a windowing UI library that shows classical inheritance at its best The same system shows how OP capabilities can eliminate much of the need for inheritance For experienced JavaScript programmers this book shows why most of the old views of JavaScript s inheritance are wrong JavaScript classes inherit from JavaScript s prototypes a fact that makes JavaScript s prototypes when used correctly functional equivalents to C classes not to prototypes in true prototypical languages like Self JavaScript s object programming not inheritance is what separates it from classical OOP languages like C and Java Most important basing inheritance on JavaScript s prototypal chain is possible but is not the best choice for prototypal inheritance or classical inheritance

Object-oriented Programming

Jaime González García, 2017-09-15 Imagine imagine you lived in a world where you could use JavaScript to change the universe around you to tamper with the threads that compose reality as you know it and do anything that you can imagine Well welcome to the world of JavaScript mancy where wizards also known as JavaScriptmancers control the arcane winds of magic wielding JavaScript to and fro and command the very fabric of reality We programmers sadly do not live in such a world But we do have a measure of magic in ourselves we have the skills and power to create things out of nothingness And even if we cannot throw fireballs or levitate yet we can definitely change improve enhance reality and the universe around us

with our little creations Ain't that freaking awesome Well I hope this book inspires you to continue creating and using this beautiful skill we share this time with JavaScript For many years JavaScript has been frowned upon and looked down on by many developers due to its quirky nature obscure behaviors and many WTFs that populate its hairy APIs and operations Frown upon no more For with modern design patterns libraries tools and the long awaited ECMAScript 6 ES6 ES2015 writing JavaScript is now a pleasure Join me at the school of JavaScript mancy as we travel along the modern landscape of writing JavaScript in 2015 and beyond as we discover the organic evolution of this beautiful language and its thriving ecosystem and delve in the latest features spells incantations of the JavaScript Arcana You my friend can no longer ignore JavaScript JavaScript is the most deployed language on earth a beautiful and expressive language that supports many paradigms and which has a thriving community that continuously expands and improves its ecosystem with patterns libraries frameworks and tools You don't want to miss this train But JavaScript though forgiving and specially conceived to be easy to learn can be either daunting for us that have a strongly typed mindset and come from languages such as C or Java or more often laughed at as a toy For you who consider it daunting and hate working with it worry not I will show you the most common misconceptions and all the patterns you need to know to become as fluent in JavaScript as you are in C For you who consider it a toy language something associated not with real programming but with copy paste coding or scripting to add flare to websites I will show you all the different patterns and programming paradigms that JavaScript supports and which make it just as good and powerful as C Let's get our JavaScript adventure started This is the second book of the JavaScript mancy series Within its mysterious pages you'll find A great introduction to OOP in JavaScript full of fantasy inspired examples and exercises A detailed look at the pillars of OOP in JavaScript adapted for developers with a C background An awesome walkthrough of how to achieve classical inheritance in JavaScript with and without ES6 classes A step beyond classical inheritance into new OOP paradigms that take advantage of the dynamic nature of JavaScript to bring super flexibility and composability into your apps A look into the obscure object internals and meta programming with the new Reflect API Proxies and Symbols A thorough introduction to TypeScript and how it can boost your developer productivity A lot of references to C that will make it super easy for C and Java developers to wrap their heads around JavaScript and its quirks This also extends to developers familiar with strongly typed languages A breathtaking story of EPIC proportions and awkward sense of humor

Head First JavaScript Programming Eric Freeman, Elisabeth Robson, 2024-08-21 What will you learn from this book The new edition of this brain friendly guide takes you through a comprehensive journey into modern JavaScript covering everything from core language fundamentals to today's cutting edge features You'll dive into the nuances of JavaScript types and the unparalleled flexibility of its functions You'll also learn how to expertly navigate classes and objects and finally understand closures But that's just the beginning You'll also get hands on with the browser's document object model DOM engaging with JavaScript in exciting ways You won't just be reading you'll be playing games solving

puzzles pondering mysteries and interacting with JavaScript as never before And you ll write real code lots of it so you can start building your own applications What s so special about this book If you ve read a Head First book you know what to expect a visually rich format designed for the way your brain works If you haven t you re in for a treat With this book you ll learn JavaScript through a multisensory experience that engages your mind rather than a text heavy approach that puts you to sleep

Principles of Program Design Paul Addison,2012 From the respected instructor and author Paul Addison PRINCIPLES OF PROGRAM DESIGN PROBLEM SOLVING WITH JAVASCRIPT International Edition gives your students the fundamental concepts of good program design illustrated and reinforced by hands on examples using JavaScript Why JavaScript It simply illustrates the programming concepts explained in the book requires no special editor or compiler and runs in any browser Little or no experience is needed because the emphasis is on learning by doing There are examples of coding exercises throughout every chapter varying in length and representing simple to complex problems Students are encouraged to think in terms of the logical steps needed to solve a problem and can take these skills with them to any programming language in the future To help reinforce concepts for your students each chapter has a chapter summary review questions hand on activities and a running case study that students build on in each chapter

Head First JavaScript Programming Eric T. Freeman. Elisabeth Robson,2014

The JavaScript Best Parts Robert Pattinson,2018-10-07 JavaScript is the programming language of HTML and the Web JavaScript is easy to learn This Book will teach you JavaScript from basic to advanced Learn JavaScript and build interactive websites and pages that adapt to every device Add dynamic behavior store information and handle requests and many more JavaScript is arguably more difficult to learn than related technologies such as HTML and CSS Before attempting to learn JavaScript you are strongly advised to get familiar with at least these two technologies first and perhaps others as well this book will help allows you to implement complex things on web pages you can bet that JavaScript is probably involved JavaScript is arguably more difficult to learn than related technologies such as HTML and CSS Before attempting to learn JavaScript you are strongly advised to get familiar with at least these two technologies first and perhaps others as wel In JavaScript most things are objects from core JavaScript features like strings and arrays to the browser APIs built on top of JavaScript You can even create your own objects to encapsulate related functions and variables into efficient packages The object oriented nature of JavaScript is important to understand if you want to go further with your knowledge of the language and write more efficient code therefore we ve provided this module to help you Here we teach object theory and syntax in detail look at how to create your own objects and explain what JSON data is and how to work with it So Buy This Book Now And Become Expert In Java Script

Ugh, Code Peleg Rosenthal,2016-05-30 You know what programming is but you really don t You most likely think it s this mythical form of communication that only emotionally disabled individuals are able to convey On the other hand you ve done so badly on your SATs someone most likely your mom convinced you that you re definitely special you were probably meant

to start your own business one day And since this is the 21st century your business is gonna be online So ugh there will be code This book is here to bridge the gap between your delusional self and reality Learn to code by thyself homie Or at the very least know the basics so you don t embarrass yourself when trying to sell a techie on your disruptive idea Ugh Code is a brutally honest introduction to programming It attempts to be light witty and inappropriate while walking you through somewhat complex concepts of modern day programming It heavily focuses on current web technologies and JavaScript in order to give you an overview of things you can t live without as a future coder Maybe you re looking to get a job as a web developer maybe you want to start your own business or maybe you re just wise enough to understand coding is becoming a viable skill in all disciplines of life Ugh Code is here to keep you motivated while introducing you to the most valuable skill you will have ever acquired Get it

JavaScript Jems Mike James,2020-05-26 Whether you are a professional programmer student or enthusiast JavaScript is likely to be a language you use on an everyday basis It is widely regarded as the language of the web but despite having Script in its name it is far more than just a scripting language and it has nothing to do with Java you can see that its misrepresentation starts early Whatever you call it and whatever you use it for this book is a meditation on the features that make JavaScript stand apart from other languages and make it special in terms of having admirable qualities Each Jem is intended to be an enjoyable read for any JavaScript programmer showing the language in a new light These are referred to as Jems It s not a word you will find in the dictionary but it is used in the same sense as its homophone Gem as something prized for its beauty and value Here we have a collection of twenty jems about features that have their advantages and disadvantages over their counterparts in other languages JavaScript Jems has been written for everyone who encounters JavaScript not just its aficionados but also its detractors It looks at how JavaScript does things differently from the perspective of how its differences can be exploited and put to good use Mike James is editor of i programmer info an online magazine written by programmers for programmers His programming career spans several generations of computer technology and he is a polyglot familiar with many programming languages His books for the I Programmer Library include Programmer s Guide to Kotlin and Programmer s Python Everything is an Object His most recent book is The Programmer s Guide To Theory which sets out to present the fundamental ideas of computer science in an informal and yet informative way

Simplifying JavaScript Joe Morgan,2018 The best modern JavaScript is simple readable and predictable Learn to write modern JavaScript not by memorizing a list of new syntax but with practical examples of how syntax changes can make code more expressive Starting from variable declarations that communicate intention clearly see how modern principles can improve all parts of code Incorporate ideas with curried functions array methods classes and more to create code that does more with less while yielding fewer bugs It s time to write JavaScript code that s clean and exprssive Modern JavaScript is simpler and more predictable and readable than ever Discover how to write better code with clear examples using principles that show how updated syntax can make code better with fewer bugs Starting from the

ground up learn new syntax or how to reuse older syntax to transform code from clunky bug susceptible scripts to clear and elegant programs that are easy to read and easy to extend Create a foundation for readable code with simple variable declarations that reduce side effects and subtle bugs Select collections with clear goals instead of defaulting to objects or arrays See how to simplify iterations from complex loops to single line array methods Master techniques for writing flexible and solid code ranging from high order functions to reusable classes to patterns for architecting large applications creating applications that will last while through rounds of refactoring and changing requirements The best part is there s no need to read this book straight through Jump around and incorporate new functionality at will Most importantly understand not just what the new syntax is but when and how to use it Start writing better code from the first page What You Need For the best experience have the latest version of Node installed at least version 7 You can test most examples in the console of Chrome or other modern web browser If you d like to run the tests you ll also need to install the latest version of Node Package Manager npm

Advanced JavaScript Techniques Rafael Sanders, Miguel Farmer, Boozman Richards, 2025-06-04 Code Smarter Build Faster Master JavaScript Like a Pro Already know the basics of JavaScript Ready to push beyond beginner tutorials and truly understand how modern JavaScript works under the hood Advanced JavaScript Techniques is your hands on guide to leveling up your coding skills with clean efficient and production ready JavaScript This book helps you break through intermediate plateaus and teaches you the best practices used by senior developers in real world applications Inside you ll master Scope closures and the event loop explained clearly Advanced ES6 features destructuring spread rest optional chaining and more Writing cleaner more maintainable code with functional programming JavaScript modules bundlers and modern tooling ESM Webpack etc Object oriented and prototype based inheritance Asynchronous programming with promises async await and the fetch API Writing reusable components and patterns for real projects Debugging performance optimization and memory management tips Whether you re prepping for job interviews refining your development workflow or just love writing beautiful JavaScript this book equips you with the techniques that make great developers stand out Master JavaScript with confidence and code like a pro

Speaking JavaScript Axel Rauschmayer, 2014 Like it or not JavaScript is everywhere these days u2014 from browser to server to mobile u2014 and now you too need to learn the language or dive deeper than you have This concise book guides you into and through JavaScript written by a veteran programmer who once found himself in the same position Speaking JavaScript helps you approach the language with four standalone sections First a quick start guide teaches you just enough of the language to help you be productive right away More experienced JavaScript programmers will find a complete and easy to read reference that covers each language feature in depth Complete contents include JavaScript quick start Familiar with object oriented programming This part helps you learn JavaScript quickly and properly JavaScript in depth Learn details of ECMAScript 5 from syntax variables functions and object oriented programming to regular expressions and JSON with lots of examples Pick a topic and jump in Background

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