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Application Development with Qt Creator

A fast-paced guide for building cross-platform applications using
Qt and Qt Quick

Ray Rischpater

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Application Development With Qt Creator Rischpater Ray

Daniel Zucker, Ray Rischpater



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Application Development with Qt Creator Ray Rischpater, 2013-11 Written in a concise and easy to follow approach this book will guide you to develop your first application with Qt with illustrated examples and screenshots If you are a developer who is new to Qt and Qt Creator and is interested in harnessing the power of Qt for cross platform development this book is great for you If you have basic experience programming in C you have what it takes to create great cross platform applications using Qt and Qt Creator

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Application Development

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Qt 5 Blueprints Symeon Huang,2015-03-30 If you are a programmer looking for a truly cross platform GUI framework to help you save your time by side stepping the incompatibility between different platforms and building applications using Qt 5 for multiple targets then this book is most certainly intended for you It is assumed that you have a basic programming experience of C and fundamental knowledge about Qt

Beginning Nokia Apps Development Daniel Zucker,Ray Rischpater,2011-10-18 While media buzz regularly

circulates around iPhone and Android Nokia still leads the pack in terms of world market share Symbian for instance remains the most widely used mobile operating system With Nokia's open development platform the opportunities available for mobile developers to target this vastly popular operating system are abundant and clear Use Qt to target both platforms Symbian the most widely used mobile operating system in the world as well as MeeGo the Intel Nokia platform for mobile devices Develop HTML5 applications for both Symbian and MeeGo platforms that will run with little modification on other mobile platforms Novice developers learn the basics of Qt with a mobile slant giving them the ability to target both desktop and mobile platforms

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objects using JSON regardless of whether you're developing a web or traditional networked application. You'll start with a brief refresher on JSON and JavaScript syntax and read and write on the client and server. Then you'll learn how to use JSON in simple AJAX applications using AngularJS and jQuery. Next you will learn how to exchange objects with databases using MongoDB and CouchDB. You'll also explore how to use JSON in a type-safe manner writing programs that have fewer bugs.

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Developing Software for the QUALCOMM BREW Platform Ray Rischpater, 2003

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